

Installation Manual for EVO E-PAY OXID

This manual describes the installation and usage of the EVO E-PAY extension for OXID.

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Table of Contents

1	Introduction	5
1.1	Process of the Installation	5
1.2	System Requirements	6
2	Configuration of the Payment Module and the Server	7
2.1	Configuration of the Payment Module	7
3	Module Installation and Update in the OXID Shop	8
3.1	Installation	8
3.2	Updates and Upgrades	8
3.2.1	Update Checklist	8
3.2.2	Update Instructions	9
4	Module Configuration in the OXID Shop	10
4.1	Configuration of the Main Module	10
4.1.1	Settings	10
4.1.2	OXID 6 Installation	11
4.2	Configuration of the Payment Module	12
4.3	Direct Capturing of Transactions	12
4.4	Uncertain Status	12
4.4.1	Setting the order state	12
4.5	Optional: Validation	13
5	Settings / Configuration of Payment Methods	14
5.1	General Information About the Payment Methods	14
5.2	Information on Payment Status	14
5.2.1	Order status "pending" / imminent payment (or similar)	14
5.2.2	Order status "cancelled"	14
5.3	Payment Methods	15
6	The Module in Action	16
6.1	Useful Transaction Information on the Order	16
6.2	Using Invoice Details of a Processor	16
6.2.1	OXID Order Confirmation (E-Mail)	16
6.2.2	OXID Invoice (PDF)	16
6.2.3	OXID-Backend (Transaction details)	16
6.2.4	OXID Success-Page	17
6.3	Usage of the Alias Managers / Token Solution	18

6.4	Capturing / Cancelling of Orders	18
6.4.1	Capturing Orders	19
6.4.2	Cancelling Orders	19
6.5	Refunding Orders	20
6.6	Setup a Cron Job to Activate the Timed Operations	20
7	Testing	21
7.1	Test Data	21
7.2	Testing - EVO E-PAY Simulation Mode	23
8	Errors and their Solutions	24
8.1	The Referrer URL appears in my Analytics Tool	24
9	Compatibility with Third-Party Plugins	25
9.1	Birthday and gender in OXID	25
10	Error Logging	26
10.1	Log Levels	26
10.2	Log Location	26
11	Advanced Information	27
11.1	Transaction Object	27

1 Introduction

This manual explains the installation, configuration and usage of the payment module for OXID and EVO E-PAY.

Before beginning with the installation, please make sure that you are in possession of all necessary data:

- You should have received a Merchant ID from EVO E-PAY for the test account. Furthermore, you have received the corresponding user name and password
- Encryption password and HMAC-Key
- An Analytics Password which you require for logging into EVO E-PAY Analytics
- OXID payment module by sellxed.com/shop
- Access data to your server and shop

In case you don't yet have a contract with EVO E-PAY, you can gladly acquire it directly through us.

Note that you must use at least PHP version 5.6 for our plugins. PHP 8 or higher is currently not supported.

1.1 Process of the Installation

In this document you will find all important information for the installation of the module. It is important that you strictly follow the checklist. Only by doing so, can a secure usage in correspondence with all security regulations be guaranteed.

1. Basic configuration of the server including the setting up of the notify script
2. Configuration of the basic settings of the payment module
3. Configuration of the payment methods
4. Carrying out of a test purchase with the attached [test data](#) at the end of this document
5. If the test was successful, your account can be activated

Installation Service

Our payment plugins should have per default the correct settings for most of our customers' preferences. That means once you have entered the required credentials in the plugin configuration to connect your account to your website, the plugin should be fully operational. Should you be willing to receive detailed information on a setting you do not know, you may contact our support team who will be able to assist you further.

Our support team is at your disposal during regular business hours at: <http://www.sellxed.com/support>. Furthermore, you have the option of ordering our installation service. We will make sure the plugin is installed correctly in your shop: <http://www.sellxed.com/shop/de/integration-und-installation.html>

.htaccess Directory Protection

In order to test the module, any kind of directory protection or IP blocking on your server must be deactivated. This is crucial as otherwise the payment feedback of EVO E-PAY might not get through to the shop.

1.2 System Requirements

In general, the plugin has the same system requirements as OXID. Below you can find the most important requirements of the plugin:

- PHP Version: 5.4.x or higher
- OpenSSL: Current version with support for TLS 1.2 or higher.
- fsockopen: The PHP function fsockopen must be enabled. The plugin must be able to connect to external systems over the Internet.
- PHP Functions: All common PHP functions must be enabled.

2 Configuration of the Payment Module and the Server

In order to perform the configuration of the [main module](#) of OXID, the following information is necessary. You should have received the information from EVO E-PAY.

- EVO E-PAY Live Merchant ID
- EVO E-PAY Live Encryption Key
- EVO E-PAY Live Signature Passphrase

Enter the credentials directly inside the configuration of the [main module](#). After you performed some test payments, you can switch between Live Mode and Test Mode.

2.1 Configuration of the Payment Module

For the usage of the gateway in your shop, fill in all received access data at its corresponding place in the [main module](#) and in the [payment methods](#).

Hidden Mode

Please Note if you use hidden this poses additional PCI requirements to your shop that have to be met. Get in touch with EVO E-PAY to get additional information.

Also if you use Hidden in your Module please advise EVO E-PAY that they are able to configure your paynow settings accordingly.

3 Module Installation and Update in the OXID Shop

3.1 Installation

At this time you should already be in possession of the module. Should this not be the case, you can download the necessary files in your customer account in the [sellxed shop](#) (Menu "My Downloads Downloads"). In order to install the module in your shop, please carry out the following steps:

1. Download the plugin. The download can be found in your sellxed.com account under "My Downloads".
2. Unzip the archive you have just downloaded.
3. In the unzipped folder navigate to the folder "files"
4. For some shops there are different versions of the plugin provided. If this is the case open the folder which corresponds to your shop version.
5. Using your preferred FTP client upload **entire content** of this folder into the root directory of your shop. For some shops there is a specific folder containing the plugins. If that is the case upload the plugin into this folder. Make sure that the folders aren't replaced but merely merged.
6. If you haven't yet done so, log back into your shop.

3.2 Updates and Upgrades

You have direct and unlimited access to updates and upgrades during the duration of your support contract. In order to receive constant information about available updates we ask you to subscribe to our RSS feed that we publish for your module.

More information regarding the subscription of this RSS feed can be found under: http://www.sellxed.com/en/updates_upgrades.

We only recommend an update if something doesn't work in your shop, if you want to use new feature or if there is a necessary security update.

3.2.1 Update Checklist

We ask you to strictly comply with the checklist below when doing an update:

1. Always do a backup for your database and your files in your shop
2. Use always a test system to test the update process.
3. Wait until all the files are copied to the shop, clear the cache if there is one in your shop and then visit the configuration page of the main module so that the update process will be initialized.

Do not do updates directly in the live environment

Please test the update procedure first in your test shop. Our support team is able and willing to help you if you experience problems with the update process. However, if you decide to perform the update directly in your live shop there is the possibility of a downtime of the shop of more than two days depending on the availability of our support if you do not want to book our [complementary support](#).

Depending on the version it could be that the database has to be migrated. We recommend you therefore, to perform the updates in times when the shop is not visited too frequently by your customers.

3.2.2 Update Instructions

Please always read the update instruction. Those instructions can be found in the changelog. If there are no special remarks, you can proceed by just overwriting the files in your system.

4 Module Configuration in the OXID Shop

The configuration consists of two steps. The first step is the configuration of the main module with all the basic settings (cf. [Configuration of the Main Module](#)). During the second step you can then carry out individual configurations for each [payment method](#). This allows for full flexibility and perfect adaptation to your processes.

Create backups!

Please create a backup of the main directory of your shop. In case of problems you will then always be able to return your shop to its original state.

We furthermore recommend testing the integration on a test system. Complications may arise with third party modules installed by you. In case of questions, our support is gladly at your disposal.

4.1 Configuration of the Main Module

The settings for the main module can be found under **Extensions > Module**. Install the module by clicking **Activate**.

By clicking on the tab **Settings** you get to the configuration of the main module. Fill in the boxes by using the data that you have received from EVO E-PAY and may have already saved in the backend of EVO E-PAY. Each option is additionally explained in a short info text in the shop.

4.1.1 Settings

4.1.1.1 Update interval for payments

Payments may be updated periodically (interval in minutes). To use this feature you have to setup a cron job.

4.1.1.2 Order Creation

Choose when the order should be created. If set to 'Before Payment', orders are created in any case. If set to 'After Payment', an order is created only if the payment is successful.

4.1.1.3 Order ID

Use this setting to enforce the behaviour of unique order IDs, even if they are not.

Changing Order Creation and Order ID Settings

Changing these settings may cause duplicate transaction ids to be distributed, which will cause errors during transaction processing. If you wish to change these after transactions have been created you must backup then empty the module transaction table in the database.

4.1.1.4 Delete Orders on Failure

Set to yes to delete the order when the authorization fails. Otherwise the internal order status is set to 'PAYMENT_FAILED'.

4.1.1.5 Logging Level

Messages of this or a higher level will be logged.

4.1.2 OXID 6 Installation

After uploading the plugin via S/FTP, log into your server via SSH and navigate to the root folder of OXID. In this directory, run the following commands so the plugin is available in the backend:

```
command vendor/console/bin oe:module:install-configuration source/modules/customweb/evosmartpaycw/
```

```
php vendor/bin/oe-console oe:module:activate evosmartpaycw
```

```
php vendor/bin/oe-console oe:module:apply-configuration
```

4.2 Configuration of the Payment Module

After having successfully configured the main module, you can find the settings for the individual payment methods in your shop under **Shop Settings > Payment Methods** . Each method is listed individually.

Install the payment methods you wish to offer your customers. Open the payment method and tick the box next to **Active**.

By clicking on EVO E-PAY Configuration, you can save different settings for each payment method and thereby optimally adapt the payment methods to your existing processes

Payment Methods not Displayed in the Checkout

Please check if you have attributed the payment method to the available countries as well as customer groups in case a should payment method not be visible in the checkout.

4.3 Direct Capturing of Transactions

The option "Capture" allows you to specify if you wish to debit payments directly or if you first wish to authorise them and then debit the payment at a later point.

Depending on your acquiring contract, a reservation is only guaranteed for a specific period of time. Should you fail to debit the payment within that period, the authorisation may therefore no longer be guaranteed. Further information on this process can be found below.

Different settings between EVO E-PAY and the module

It may be that settings saved in the payment modules overwrite settings saved in EVO E-PAY.

4.4 Uncertain Status

You can specifically label orders for which the money is not guaranteed to be received. This allows you to manually control the order before shipment.

4.4.1 Setting the order state

For each payment method you may select in which state the order should be set to depending on the booking state. This is the initial state of the order.

4.5 Optional: Validation

Note: It can be that this option is not visible in your module. In this case just ignore this section.

With the option 'Validation' you can define the moment when the payment method should be made visible to the customer during the checkout process. This setting is relevant for modules where the usage depends on the customer's compliance with specific preconditions. For example, if a solvency check has to be carried out or if the payment method is only available in certain countries. In order for the credit check or address validation to also work with European characters, the charset of the "Blowfish mode" must be set to "UTF-8" for certain PSP settings.

You have the choice between these options:

- **Validation before the selection of the payment method:** A validation verification is carried out before the customer selects the payment method. If the customer does not fulfill the requirements, the payment method is not displayed
- **Validation after selection of the payment method:** The verification of the compliance occurs after the selection of the payment method and before the confirmation of the order
- **During the authorisation:** The validation verification is carried out by EVO E-PAY during the authorisation process. The payment method is displayed in any case

5 Settings / Configuration of Payment Methods

5.1 General Information About the Payment Methods

The plugin contains the most common payment methods. In case a desired payment method is not included per default, please contact us directly.

In order to be able to use a payment method, it must be activated in your account with EVO E-PAY as well as in your shop. Information about the configuration of the payment methods can be found further above.

Below you can find important information for specific payment methods that deviate from the standard process.

5.2 Information on Payment Status

For each payment method you can define an initial payment status (status for authorized payments etc.). You hereby define the payment status for each state depending on the processing type of the order (captured, authorized, etc.). It's the initial status which the order assumes. Depending on the mutation carried out by you, the status can change.

Important info regarding Order Status

Never set the status to **Pending EVO E-PAY** or any similar pending status which is implemented by the module.

5.2.1 Order status "pending" / imminent payment (or similar)

Orders with the status 'pending EVO E-PAY' are pending orders. Orders are set to that status if a customer is redirected in order to pay but hasn't returned successfully or the feedback hasn't reached your shop yet (Customer closed window on the payment page and didn't complete payment). Depending on the payment method these orders will automatically be transformed into cancelled orders and the inventory will be cleared (so long as the Cronjob is activated). How long this takes depends on the characteristics of the payment method and cannot be configured.

If you have a lot of pending orders it usually means that the notifications from your webserver to EVO E-PAY are being blocked. In this case check the settings of your firewall and ask the Hoster to activate the IPs and User Agents of EVO E-PAY.

5.2.2 Order status "cancelled"

Orders with the status "cancelled" have either been set to that status automatically due to a timeout, as described above, or have been cancelled directly by the customer.

5.3 Payment Methods

The modules differentiate between the standard and the professional version. In the professional version, all payment methods available for EVO E-PAY are integrated. With the standard version, however, you only receive the most common payment methods. Should a desired payment method not be available, please contact us directly.

6 The Module in Action

Below you will find an overview of the most important features in the daily usage of the EVO E-PAY module.

6.1 Useful Transaction Information on the Order

In the tab **EVO E-PAY Transactions** you can find an overview of the transaction information. Among others, this information allows for the definite attribution of the orders to their corresponding transaction, seen in the backend of EVO E-PAY.

Autorisierungsbetrag	947.19
Währung	EUR
Zahlungsmethode	Visa
Zahlungsid	25839786
Verbuchter Betrag	947.19
Transaktion autorisiert	Ja
Transaktion ist unsicher	Nein
Transaktion verbucht	Ja
Transaktion bezahlt	Ja
Akzeptanz	test123
Kartenummer	XXXXXXXXXXXX0003
Kartenablaufdatum	12/15
Händler Referenz	ox_sel_pf_2

Figure 6.1: Transaction Information in OXID

6.2 Using Invoice Details of a Processor

In the following context you can view or embed the "payment details" of for example an "Open Invoice" transaction:

6.2.1 OXID Order Confirmation (E-Mail)

The "payment information" will be visible in the default "order confirmation e-mail" of OXID.

6.2.2 OXID Invoice (PDF)

Due to technical limitations, it is currently not possible to display the "payment information" here.

6.2.3 OXID-Backend (Transaction details)

You can view the transaction details in OXID under **Administer Orders > EVO E-PAY Transactions**.

6.3 Usage of the Alias Managers / Token Solution

With the Alias Manager, your customers can securely save their credit cards with EVO E-PAY for later purchases. You can enable this by activating the option "Alias Manager" in the configuration of the [Payment Method](#). The customer can then choose from his or her saved credit cards without having to re-enter all the details.

YOUR PAYMENT INFORMATION

Saved cards:	<div style="border: 1px solid #ccc; padding: 2px; display: inline-block;">xxxx xxxx xxxx 0111 ▼</div> <p><i>You may choose one of the cards you paid before on this site.</i></p>
Karteninhaber*	<div style="border: 1px solid #ccc; padding: 2px; display: inline-block;">Krüsi Krüsi</div> <p><i>Bitte geben Sie den Karteninhaber auf Ihrer Kreditkarte ein.</i></p>
Kartennummer*	<div style="display: inline-block;">xxxx xxxx xxxx 0111</div> <p><i>Bitte geben Sie hier die Kartennummer Ihrer Kreditkarte ein.</i></p>
Karten Ablaufdatum*	<div style="display: inline-block; margin-right: 10px;">04 ▼</div> <div style="display: inline-block; border: 1px solid #ccc; padding: 2px;">2014 ▼</div> <p><i>Wählen Sie das Ablaufdatum Ihrer Karte aus.</i></p>
CVC Code*	<div style="border: 1px solid #ccc; height: 20px; width: 100%;"></div> <p><i>Bitte geben Sie hier den CVC Ihrer Karte ein. Sie finden diesen auf der Rückseite Ihrer Kreditkarte.</i></p>

Figure 6.1: Alias Manager Integration in OXID eSales

Alias Manager Options

The usage of the Alias Managers requires the activation of the correct option with EVO E-PAY. To do so, please contact the support directly.

6.4 Capturing / Cancelling of Orders

Our module allow you to capture payments directly from within Oxid eSales without having to log into EVO E-PAY.

6.4.1 Capturing Orders

In order to capture orders, open the transaction tab (EVO E-PAY Transactions). By clicking on the button **Capture** a new window will open up in which you can capture transactions.

You can now capture each item individually if you don't want to ship them all at once. The amount of possible partial captures depends on your contract. For more information on this, please contact EVO E-PAY directly.

Capturing of Orders in the backend of EVO E-PAY

The transaction management between your shop and EVO E-PAY is not synchronised. If you capture payments with EVO E-PAY, the status in the shop will not be updated and a second capturing in the shop is not possible.

If you do not want to capture all items of an orders, click on 'Close transaction for further captures'.

Teilbuchung

Mit dem folgenden Formular können Sie eine Teilbuchung durchführen.

Name	SKU	Typ	Steuersatz	Menge	Gesamttotal (exkl. MwSt.)	Gesamttotal (inkl. MwSt.)
Trapez ION SOL KITE 2011	1401	product	0 %	<input type="text" value="2"/>	<input type="text" value="216.80"/>	<input type="text" value="216.80"/>
Transportcontainer THE BARREL	3788	product	0 %	<input type="text" value="1"/>	<input type="text" value="20.97"/>	<input type="text" value="20.97"/>
Shipping		shipping	0 %	<input type="text" value="1"/>	<input type="text" value="6.90"/>	<input type="text" value="6.90"/>

Gesamtbuchungsbetrag: **244.67 EUR**

Transaktion für weitere Buchungen schließen

Figure 6.1: Capturing of Orders in OXID eSales.

Partial Capturing

Please find out if the capturing of partial amounts is supported by your EVO E-PAY contract. If this is not the case, it might happen that no further captures can be carried out.

6.4.2 Cancelling Orders

By clicking **Cancel** the transaction is **cancelled** and the amount reserved on the customer's card will be released immediately.

6.5 Refunding Orders

In order to refund orders, open the transaction tab (EVO E-PAY Transactions) and click on **Refund**. A new window will open up.

You can refund every item individually or any amount of your choice by modifying the total amount to pay or the amount of items.

Teil-Rückvergütung

Mit dem folgenden Formular können Sie eine Teil-Rückvergütung durchführen.

Name	SKU	Typ	Steuersatz	Menge	Gesamttotal (exkl. MwSt.)	Gesamttotal (inkl. MwSt.)
Trapez ION SOL KITE 2011	1401	product	0 %	<input type="text" value="1"/>	<input type="text" value="108,40"/>	<input type="text" value="108,40"/>
Shipping	shipping	shipping	0 %	<input type="text" value="1"/>	<input type="text" value="6,90"/>	<input type="text" value="6,90"/>

Gesamtrückvergütungsbetrag: EUR

Transaktion für weitere Rückvergütungen schließen

Figure 6.1: Refunds in OXID eSales for EVO E-PAY.

Maximal Refund

With our module it is not possible to refund more than 100% of the originally authorised amount.

Executing a refund will not change the status of the order.

6.6 Setup a Cron Job to Activate the Timed Operations

To activate the timed operations of the plugin (e.g. update service, deleting pending orders, etc.) make sure that you set up the OXID Cron engine. Especially the update function allows you to automatically retrieve additional information or changes of your order directly via the API of EVO E-PAY. Please note it could be that in order to use the update feature it may be necessary that EVO E-PAY activates additional options in your account.

In order to use the timed operations, please schedule a cron job in your server to the following controller:

`http://urltoyourstore.com/index.php?cl=evosmartpaycw_cron`

Here we suggest you use a Cron Engine like for example [EasyCron](#). That way you can This allows you to open the file (URL) with an external service.

7 Testing

Before switching from test to live mode it is important that you test the module extensively.

Testing

Do not forget to switch the operating mode from test to live after having successfully tested the module.

7.1 Test Data

In the following section you can find the test data for the various payment methods:

Credit / Debit Card

Card number	5555555555554444	Mastercard
Expiry Date	12/2023	
CVC	123	
Card number	4000012892688323	Visa
Expiry Date	12/2020	
CVC	123	

Direct Debits

		Direct
Last Name	Wischnewski	RatePay: B2C
First Name	Hans-Jürgen	
Birthday	1973-12-27	
Street	Müllerstraße 137	
Postcode	13353	
City	Berlin	
Country	DE	
Phone	03018425165	
Company Name	Imperium UG	RatePay: B2B
Sales Tax Number	DE123456789	
Last Name	Descartes	
First Name	René	
Birthday	1973-12-27	
Street	Odeonplatz 1	
Postcode	80539	
City	München	
Country	DE	
Phone	08945687541	
BIC	BYLADEM1ROS	InterCard: Accepted
IBAN	DE36711500000009290701	

Paymorrow: Accepted

Customer ID customer1
 Company Must be empty
 Gender FEMALE
 Firstname Julia
 Lastname Tester
 Street Aalener Str. 57
 Post Code 73492
 City Rainau
 Country DE
 Phone 07361889969
 E-Mail julia@tester.com
 Birtday 1987-10-25

PayU CEE

Card number 4355084355084358 Visa
 Expiry Date 12/2020
 CVC 000

Invoice

Procedure Use any valid German address. The first two attempts are succesful. The third will fail. BillPay

Company Must be empty BillSAFE: Accepted
 Firstname Paul
 Lastname Positiv
 Street Teststr. 4
 Post Code 49084
 City Osnabrück
 Phone 095198009

Test Data <http://developers.klarna.com/en/testing/invoice-and-account> Klarna

Last Name Wischnewski RatePay: B2C
 First Name Hans-Jürgen
 Birtday 1973-12-27
 Street Müllerstraße 137
 Postcode 13353
 City Berlin
 Country DE
 Phone 03018425165

Company Name Imperium UG RatePay: B2B
 Sales Tax Number DE123456789
 Last Name Descartes
 First Name René
 Birtday 1973-12-27
 Street Odeonplatz 1
 Postcode 80539

City	München
Country	DE
Phone	08945687541

7.2 Testing - EVO E-PAY Simulation Mode

Any kind of payment method can be tested with our modules. The "Operation Mode" corresponds to the simulation mode with EVO E-PAY. Payments with a total of less than 10'000 EUR are always accepted.

8 Errors and their Solutions

You can find detailed information under <http://www.sellxed.com/en/faq>. Should you not be able to solve your problem with the provided information, please contact us directly under: <http://www.sellxed.com/en/support>

8.1 The Referrer URL appears in my Analytics Tool

When a customer and the notification are redirected via Header Redirection, the EVO E-PAY Referrer URL might appear in your Analytics Tool thus hiding the original traffic source. However, most Analytic Tools are able to minimize this problem.

In case you are using Google Analytics as reporting tool, this step by step guide may help you to exclude the URLs: [under bullet point 4](#).

9 Compatibility with Third-Party Plugins

The plugins listed below are compatible with our payment modules and allow you to handle certain tasks in an easier way.

9.1 Birthday and gender in OXID

For certain payment service providers it is necessary to check the birthday and the gender of a customer. OXID does not check this by default. These checks can be enabled under "Settings > Other Settings > Mandatory fields in User Registration Form".

10 Error Logging

The module will log different unexpected errors or information depending on the configured level. If there is any issue with the module, this log can help identify the cause.

10.1 Log Levels

You can configure the log level in the EVO E-PAY settings.

- Error: Logs unexpected errors only. (Default)
- Info: Logs extended information.
- Debug: Logs information helpful for debugging.

10.2 Log Location

The log file is stored in the OXID log directory. Please make sure the folder and it is writable by the webserver. (Default Path: {shopRootDirectory}/logs/)

11 Advanced Information

This section of the manual is for advanced usage of the module. The content is for advanced users with special requirements. Everything in this section is optional and not required for the daily usage of the module.

11.1 Transaction Object

This section describes how to extract information from a transaction, if you need it for further processing. E.g. you require more information of the transaction for further processing an order in your ERP system.

The code snippets in this section assume your script resides in the root folder of the shop with the default shop folder structure.

Have OXID initialized in your script, this is required for the database connection.

```
require_once dirname(__FILE__) . "/bootstrap.php";
```

Include the module module classes.

```
require_once 'modules/customweb/evosmartpaycw/classes/EvoSmartPayCwHelper.php';
```

Now you can load the transaction and then extract the transactionObject.

Load the transaction by Id:

```
$transactionById = EvoSmartPayCwHelper::loadTransaction(transactionId);  
$transactionObject = $transactionById->getTransactionObject();
```