Installation Manual for Stripe JTL

This manual describes the installation and usage of the Stripe extension for JTL.

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E-Mail: info@sellxed.com Telefon: CH: +41 (0)44 505 13 60

DE: +49 (0)40 2999 60117 UK: +44 (0)161 850 6890 US: +1 (0)205 557 5869

wallee AG

General-Guisan-Strasse 47 CH-8400 Winterthur

sellxed

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1 Introduction

This manual describes the installation, configuration and use of the payment module for JTL and Stripe.

Before you can begin with the installation, make sure that you have all the necessary data at hand. You will need:

- Stripe Public Key
- Stripe Secret Key
- JTL payment module from sellxed.com/shop
- Login data for you server and shop

Note that you must use at least PHP version 5.6 for our plugins. PHP 8 or higher is currently not supported.

1.1 Installation Process

This document contains all the information necessary to install the module. When activating the module each step must be followed carefully. This ensures the safe use of the module in compliance with all security regulations.



- 1. Configuration of the Main Module
- 2. Configuration of the accepted payment methods as well as the authorization methods
- 3. Conducting a test order
- 4. Activating your Stripe account

Installation Service

Our payment plugins should have per default the correct settings for most of our customers' preferences. That means once you have entered the required credentials in the plugin configuration to connect your account to your website, the plugin should be fully operational. Should you be willing to receive detailed information on a setting you do not know, you may contact our support team who will be able to assist you further.

Our support team is at your disposal during regular business hours at: <u>http://www.sellxed.com/support</u>. Furthermore, you have the option of ordering our installation service. We will make sure the plugin is installed correctly in your shop: <u>http://www.sellxed.com/shop/de/integration-und-installation.html</u>

.htaccess Directory Protection

In order to test the module, any kind of directory protection or IP blocking on your server must be deactivated. This is crucial as otherwise the payment feedback of Stripe might not get through to the shop.

1.2 System Requirements

In general, the plugin has the same system requirements as JTL. Below you can find the most important requirements of the plugin:

- PHP Version: 5.4.x or higher
- OpenSSL: Current version with support for TLS 1.2 or higher.
- fsockopen: The PHP function fsockopen must be enabled. The plugin must be able to connect to external systems over the Internet.
- PHP Functions: All common PHP functions must be enabled.

2 Stripe Backend Configuration

You can find an overview of the transactions and settings in the backend of Stripe:

- Test Environment: <u>https://dashboard.stripe.com/login</u>
- Live Environment:

2.1 Configuration of the Main Module

This is a brief installation instruction of the main and most important installation steps. It is important that you strictly follow the checklist. Only by doing so, the secure usage in correspondence with all security regulations can be guaranteed.

- After having opened your account at Stripe, enter the access data that you received from Stripe into the <u>main module</u> in the space provided.
- Copy the Secret Key that you find in the Stripe Dashboard under Developers > API Keys.
- Copy the Publishable Key that you find in the Stripe Dashboard under Developers > API Keys.
- Create a new endpoint in the Stripe Dashboard under Developers > Webhooks, and enter the link provided in the setup form of the plugin.
- Open the previously created endpoint, and copy the Signing Key. The Signing Key needs to be entered in the main settings of the plugin in the field 'Webhook Secret'.
- Select 'Update Details' and activate the endpoint for the following events: charge.failed, charge.succeeded, source.canceled, source.chargeable, source.failed
- Optional: If you use SEPA, do not forget to configure your merchant name.

Q Search	Feedback about this page?		
Endpoints receiving events from your account		+ Add e	ndpoint
URL	VERSI	N	MODE
http://demo2.sellxed.com/oxid/Stripe/?cl=stripecw_endpoint&c=process&a=webhook	2018-	02-28	TEST
http://demo2.sellxed.com/shopware/Stripe/StripeCwEndpoint?c=process&a=webhook	2018-	02-28	TEST
http://dev.customweb.com/bossert/gambio/2_2_0_0/stripecw_endpoint.php?language=de&pc=process&pa=webhc	ook 2018-	02-28	TEST
http://dev.customweb.com/bossert/xtc4_2/de/stripecw_endpoint?noredirect=true&c=process&a=webhook	2018-	02-28	TEST
https://dev.customweb.com/bossert/testshop/en/StripeCw/Endpoint/index?p_controller=process&p_action=v	webhook 2018-	02-28	TEST
TEST DATA Endpoints receiving events from Connect applications		+ Add e	ndpoint
You have not defined any webhooks yet			
Learn more about webhooks.			

Figure 2.1: Create Webhook Endpoint

http://demo2.se	۲۹۶۲۵۸۸ Ilxed.com/oxid/Stripe/?cl=stripecw_endpoint&c=process&a=webhook	5 Send test webhook × Delete
Webhook details		✓ Update details
URL Mode	http://demo2.sellxed.com/oxid/Stripe/?cl=stripecw_endpoint&c=process&a=webhook TEST	
Signing secret		Learn more about webhook signing
	YOUR SECRET	Roll secret

Figure 2.1: Copy Webhook Secret

1ode TEST Update webhook	Webhook details		Update details
Signing secret Image: Comparison of the part	URL Mode		
URL to be called http://demo2.sellxed.co Webhook 2018-02-28 EFAULT Version Filter event Select types to send Charge.pending charge.refunded		Update webhook	
Webhook 2018-02-28 DEFAULT LATEST version Filter event Send all event types Select types to send Image: charge.failed Image: charge.pending Image: charge.refunded	Signing secret		Learn more about webhook signing
version Filter event Send all event types Select types to send charge.failed charge.pending charge.refunded		URL to be called http://demo2.sellxed.co	Roll secret
 Select types to send charge.failed charge.pending charge.refunded 			
charge.refunded			
charge.refunded		Charge.failed	
		charge.pending	
Charge.succeeded		charge.refunded	
		Charge.succeeded	
		Cancel Update webhook	
Cancel Update webhook			

Figure 2.1: Select Events

2.2 Configuration of the Payment Methods

For further information about the configuration of the payment methods and the meaning of each setting, <u>click here</u>. After having activated and configured the payment methods you can run a test by means of the published <u>test data</u> in the manual. If all the tests were successful, switch the operating mode in the main module to **Live**.

2.3 Apple Pay, Google Pay, Microsoft Pay.



These payment methods are only supported on mobile devices and with the required versions (OS and Browser)

When a customer is paying via Apple Pay, Googlr Pay, Microsoft Pay a button will be displayed on the screen. ONce this button is pushed the plugin will automatically detect the customers device and open the corresponding app. To use apple pay you need to be registered, all information on this can be found here: <u>https://stripe.com/docs/stripe-js/elements/payment-request-button#verifying-your-domain-with-apple-pay</u>

2.4 Additional Styling via Stripe.css

It is possible to style the fields of your form with CSS. For this, you may simply edit the provided stripe.css file inside the module. The input style is defined in .StripeElement, the container is defined in .StripeWrapper. For more information you may visit <u>this link</u>.

3 Module Installation and Update in the JTL Shop

3.1 Installation

At this time you should already be in possession of the module. Should this not be the case, you can download the necessary files in your customer account in the <u>sellxed shop</u> (Menu "My Downloads Downloads"). In order to install the module in your shop, please carry out the following steps:

- 1. Download the plugin. The download can be found in your sellxed.com account under "My Downloads".
- 2. Unzip the archive you have just downloaded.
- 3. In the unzipped folder navigate to the folder "files"
- 4. For some shops there are different versions of the plugin provided. If this is the case open the folder which corresponds to your shop version.
- 5. Using your preferred FTP client upload **entire content** of this folder into the root directory of your shop. For some shops there is a specific folder containing the plugins. If that is the case upload the plugin into this folder. Make sure that the folders aren't replaced but merely merged.
- 6. If you haven't yet done so, log back into your shop.

3.2 Updates and Upgrades

You have direct and unlimited access to updates and upgrades during the duration of your support contract. In order to receive constant information about available updates we ask you to subscribe to our RSS feed that we publish for your module.

More information regarding the subscription of this RSS feed can be found under: <u>http://www.</u> <u>sellxed.com/en/updates_upgrades</u>.

We only recommend an update if something doesn't work in your shop, if you want to use new feature or if there is a necessary security update.

3.2.1 Update Checklist

We ask you to strictly comply with the checklist below when doing an update:



- 1. Always do a backup for your database and your files in your shop
- 2. Use always a test system to test the update process.
- 3. Wait until all the files are copied to the shop, clear the cache if there is one in your shop and then visit the configuration page of the main module so that the update process will be initialized.

Do not do updates directly in the live environment

Please test the update procedure first in your test shop. Our support team is able and willing to help you if you experience problems with the update process. However, if you decide to perform the update directly in your live shop there is the possibility of a downtime of the shop of more than two days depending on the availability of our support if you do not want to book our <u>complementary support</u>.

Depending on the version it could be that the database has to be migrated. We recommend you therefore, to perform the updates in times when the shop is not visited too frequently by your customers.

3.2.2 Update Instructions

Please always read the update instruction. Those instructions can be found in the changelog. If there are no special remarks, you can proceed by just overwriting the files in your system.

4 Module Configuration in the JTL Shop

The configuration consists of two steps. The first step is the configuration of the main module with all the basic settings (cf. <u>Configuration of the Main Module</u>). During the second step you can then carry out individual configurations for each <u>payment method</u>. This allows for full flexibility and perfect adaptation to your processes.

Create backups!

Please create a backup of the main directory of your shop. In case of problems you will then always be able to return your shop to its original state.

We furthermore recommend testing the integration on a test system. Complications may arise with third party modules installed by you. In case of questions, our support is gladly at your disposal.

4.1 Configuration of the Main Module

In a first step the plugin must be installed. The installation of the plugin is carried out under: **Plugins > Plugin administration > Stripe .** By clicking on **install**, the plugin is installed in your shop. You can find the settings for the main module under **Plugins > Stripe**.

In order to configure the main module, go to **Plugins > Stripe**. Change to the tab **Configurations**. Enter the data and settings you have already saved in the back-office of Stripe. In case of questions, you can find further information by moving the cursor to the question mark.

In the tab **Information** you can find important information on the plugin such as the version number, release date and callback URL. This data is important when contacting our support.

You have the option of synchronising the order status with the transactions with Stripe. This means that when an item is sent or cancelled, you have the possibility of automatically also debiting the payment with Stripe. Further information can be found in the section <u>The Module in Action</u>.

4.2 Defining the URL for the Transaction Feedback

To ensure correct payment processing in your shop, at least one Feedback URL has to be provided in the Stripe configuration. The URL to be entered can be found in your JTL Shop under: **Plugins > Plugins > Stripe > Erweiterte Informationen**

4.3 Configuration of the Payment Module

After having successfully configured the main module, you can find the settings for the individual payment methods in your shop under **Payment Processing > Payment Methods** . Each payment method is listed individually. Install the payment methods you wish to offer you customers in your shop. You can carry out individual settings for each payment method and thereby optimally



adapt the payment methods to your existing processes. The most central options are described in more detail further below.

In order for the payment method to be displayed in the shop, you must link them with a shipping method. Open the shipping methods under **Payment Processing > Shipping Methods**. By clicking **edit**, you can modify the shipping methods. Here you can link the payment methods you wish to offer and also have the option of setting individual payment fees.

4.3.1 Configuration of payment methods in the WaWi

In order for the JTL WaWi to map the payment methods from the shop, make sure that you add them inside the WaWi Einstellungen > Zahlungsarten verwalten). Make sure that they are spelled exactly as written in the colum "Anmerkung".

4.4 Direct Capturing of Transactions

The option "Capture" allows you to specify if you wish to debit payments directly or if you first wish to authorise them and then debit the payment at a later point.

Depending on your acquiring contract, a reservation is only guaranteed for a specific period of time. Should you fail to debit the payment within that period, the authorisation may therefore no longer be guaranteed. Further information on this process can be found below.

Different settings between Stripe and the module

It may be that settings saved in the payment modules overwrite settings saved in Stripe.

4.5 Uncertain Status

You can specifically label orders for which the money is not guaranteed to be received. This allows you to manually control the order before shipment.

4.5.1 Setting the order state

For each payment method you may select in which state the order should be set to depending on the booking state. This is the initial state of the order.

4.6 Optional: Validation

Note: It can be that this option is not visible in your module. In this case just ignore this section.

With the option 'Validation' you can define the moment when the payment method should be made visible to the customer during the checkout process. This setting is relevant for modules where the usage depends on the customer's compliance with specific preconditions. For

example, if a solvency check has to be carried out or if the payment method is only available in certain countries. In order for the credit check or address validation to also work with European characters, the charset of the "Blowfish mode" must be set to "UTF-8" for certain PSP settings.

You have the choice between these options:

- Validation before the selection of the payment method: A validation verification is carried out before the customer selects the payment method. If the customer does not fulfill the requirements, the payment method is not displayed
- Validation after selection of the payment method: The verification of the compliance occurs after the selection of the payment method and before the confirmation of the order
- **During the authorisation:** The validation verification is carried out by Stripe during the authorisation process. The payment method is displayed in any case



5 Settings / Configuration of Payment Methods

5.1 General Information About the Payment Methods

The plugin contains the most common payment methods. In case a desired payment method is not included per default, please contact us directly.

In order to be able to use a payment method, it must be activated in your account with Stripe as well as in your shop. Information about the configuration of the payment methods can be found further above.

Below you can find important information for specific payment methods that deviate from the standard process.

5.2 Information on Payment Status

For each payment method you can define an initial payment status (status for authorized payments etc.). You hereby define the payment status for each state depending on the processing type of the order (captured, authorized, etc.). It's the initial status which the order assumes. Depending on the mutation carried out by you, the status can change.

Important info regarding Order Status

Never set the status to **Pending Stripe** or any similar pending status which is implemented by the module.

5.2.1 Order status "pending" / imminent payment (or similar)

Orders with the status 'pending Stripe' are pending orders. Orders are set to that status if a customer is redirected in order to pay but hasn't returned successfully or the feedback hasn't reached your shop yet (Customer closed window on the payment page and didn't complete payment). Depending on the payment method these orders will automatically be transformed into cancelled orders and the inventory will be cleared (so long as the Cronjob is activated). How long this takes depends on the characteristics of the payment method and cannot be configured.

If you have a lot of pending orders it usually means that the notifications from your webserver to Stripe are being blocked. In this case check the settings of your firewall and ask the Hoster to activate the IPs and User Agents of Stripe.

5.2.2 Order status "cancelled"

Orders with the status "cancelled" have either been set to that status automatically due to a timeout, as described above, or have been cancelled directly by the customer.

6 The Module in Action

Below you will find an overview of the most important features in the daily usage of the Stripe module.

6.1 Useful Transaction Information on the Order

You can find an overview of the transaction information in within the order detail view. Among others, this information allows for the definite attribution of the orders to their corresponding transaction, seen in the backend of Stripe.

Autor: customweb GmbH Homepage: <u>http://www.selixed.com/shop</u>						
Transaktionen Konfigurationen Informationen						
Zurück Transaktion Status Erneuern Verbuchen Stornieren Manuelles Up	date auslösen					
Transaktionsdaten						
Authorisations Status	Autorisierung erfolgreich					
Transaktions ID	46					
Transaktionsnummer	46					
Bestell ID	10					
Bestellnummer	9					
Erstellt am	2014-01-09 17:19:36					
Aktualisiert am	2014-01-09 17:20:01					
Kunden ID	1					
Zahlungsid	26699082					
Autorisierungsbetrag	354.2					
Währung	EUR					
Zahlungsmethode	Visa					
Zahlungsid	26699082					
Transaktion autorisiert	Ja					
Transaktion ist unsicher 💿	Nein					
Transaktion bezahlt	Ja					
Alias	XXXXXXXXXXXX0003 (12/15)					
Alias Token	64B9C12D-9A7A-4832-9273-1DCD925CCC47					
Akzeptanz						
Kartennummer	XXXXXXXXXXXX0003					
Kartenablaufdatum	12/15					
Händler Referenz	jtl_3_sellx_og_46					
Transaktionsübersicht						
Datum	Aktion Nachricht					
2014-01-09 17:19:59	authorization The amount of 354.20 is authorized.					

Figure 6.1: Transaction Information in the JTL backend

The payment information is also transmitted to your JTL WaWi Client.

F2 Produkte	Einkauf	n Angebote		F7	nungen Re.korrekt	ur Sofort-Auftrag		2 Bay Alt+A Amazo	n			
Alle	v Nr:	Name:	Pos:	[Suchen X					< 01.2014	Anzeigen: Alle	
A.Nr.	Erstellt	Fima	Name	Betrag	STATUS	% Geliefert	Versanddatum	Bezahlt	Rechnung	Zahlungsart	Anmerkung	V.Lieferdatum
311	09.01.2014		GmbH customweb	354.20		0		Ja	Nein	Bar	Visa	
310	13.01.2014		user test	329.48		0		Ja	Nein	Bar	Visa	
38	09.01.2014		GmbH customweb	354.20		100	09.01.2014	Ja	Nein	Bar	Credit Card	
37	09.01.2014		GmbH customweb	704.20		100	09.01.2014	Ja	Nein	Bar	Credit Card	

Figure 6.1: Transaction Information in JTL WaWi

6.2 Usage of the Alias Managers / Token Solution

With the Alias Manager, your customers can securely save their credit cards with Stripe for later purchases. It is enabled by activating the option "Alias Manager" in the configuration of the <u>Payment Method</u> The customer can then choose from his or her saved credit cards without having to re-enter all the details.

Eine gespeicherte Karte benutzen	XXXXXXXXXXXX0003 (01/15) *
Credit Card	
Karteninhaber* te	st user
Bit	te geben Sie den Karteninhaber auf Ihrer Kreditkarte ein.
Kartennummer*	XXXXXXXX0003
Bit	te geben Sie hier die Kartennummer Ihrer Kreditkarte ein.
Karten Ablaufdatum* 0	1 7 2015 7
W	ählen Sie das Ablaufdatum Ihrer Karte aus.
CVC Code*	
Bit	te geben Sie hier den CVC Ihrer Karte ein. Sie finden diesen auf der Rückseite Ihrer Kreditkarte.
	* Obligatorische Felder 🌗
	7-blog

Figure 6.1: Alias Manager Integration in JTL

Alias Manager Options

The usage of the Alias Managers requires the activation of the correct option with Stripe. To do so, please contact the support directly.

6.3 Transaction Management within the JTL Shop

The transaction management can be carried out from within the shop.

6.3.1 Shipment

JTL does not support order status. The WAWI allows the processing of the order (e.g. shipments etc.)

The module does generate a payment receipt based on the transaction. The shipment should be created normally based on the payment receipt.

6.3.2 Capturing of Orders

You can directly debit orders in the backend of your shop. In order to do so, switch to the tab **Transactions**. You can now search for the order number and then click on **Show** in order to find



further information about the transaction. If you wish to capture an order, click 'capture'. Here you can modify the amount and the items. By clicking **Capture**, the action will be transmitted to Stripe.

In case you do not want to capture all items of the order, you can also close the transaction for further captures.

en Konfig	urationen	Information	en		
Konng	aradonen	Antormation			
g					
SKU	Тур	MwSt.	м	enge Total (exkl. MwSt.) Total (inkl. MwSt.)
Test	product	0.00 %	1	325.28	325.28
DHL Paket	shipping	0.00 %	1	4.20	4.20
	g sku	g sku Typ	g SKU Typ MwSt.	g SKU Typ MwSt. M	g SKU Typ MwSt. Menge Total (exkl. MwSt.

Figure 6.1: Capturing of Orders in JTL backend

Partial Capturing

Please find out if the capturing of partial amounts is supported by your Stripe contract. If this is not the case, it might happen that the transaction is closed for further transactions after a partial capture.

6.3.3 Cancel Orders

In order to cancel an order, open the corresponding transaction. By clicking **Cancel**, a cancellation of the payment occurs with Stripe. The reserved amount on the customer's card will be released automatically.

Transaktionen	Konfigurationen	Informationen		
Zurück Transa	ktion Status Erneuern	Verbuchen	Stornieren	Manuelles Update auslösen
Transaktionsda	aten			
Authorisations Sta	tus	A	utorisierung erfo	lgreich

Figure 6.1: Cancelling of Orders in the JTL backend



6.4 Refunds

You can also create refunds for already debited transactions and automatically transmit these to Stripe. In order to do so, open the invoice of the already debited order (as described above). By clicking on **Refund** a dialog box for refunds will open up. Insert the amount you wish to refund and then click on **Refund**. The transaction will now be transmitted to Stripe.

Autor: custor Homepage: <u> </u>	nweb GmbH http://www.sell	xed.com/sho	p				
Transaktior	ien Konfig	jurationen	Informatione	en			
Zurück							
Teilbuchu	ng						
Name	SKU	Тур	MwSt.		Menge	Total (exkl. MwSt.)	Total (inkl. MwSt.)
Test	Test	product	0.00 %	1		325.28	325.28
DHL Paket	DHL Paket	shipping	0.00 %	1		4.20	4.20
						Total rückvergüteter Betrag:	329.48 EUR
						Transaktion für weitere	Rückvergütungen schliessen

Figure 6.1: Refunds Directly from Within the JTL backend

Please note that you can't refund more than 100% of the originally authorised amount.

Executing a refund will not affect the order.

6.5 Setting up Cron Job

In order to activate the time-controlled functions of the plugin (such as update service, deleting pending orders, etc.) set up a time-controlled request in your hosting on the URL, which you will find via Plugins > Plugins >Stripe in the tab "Extended Information". Invoking it regularly will trigger the actions.

Here we suggest you use a Cron Engine like for example <u>EasyCron</u>. This allows you to open the file (URL) with an external service.

7 Testing

Before switching from test to live mode it is important that you test the module extensively.

Testing

Do not forget to switch the operating mode from test to live after having successfully tested the module.

7.1 Test Data

In the following section you can find the test data for the various payment methods:

Credit / Debit Card		
Card number Expiry Date CVC	4242424242424242 12/2020 123	VISA
Card number Expiry Date CVC	4000056655665556 12/2020 123	VISA Debit
Card number Expiry Date CVC	5555555555554444 12/2020 123	MasterCard
Card number Expiry Date CVC	5200828282828210 12/2020 123	MasterCard Debit
Card number Expiry Date CVC	378282246310005 12/2020 123	American Express 1
Card number Expiry Date CVC	371449635398431 12/2020 123	American Express 2
Card number Expiry Date CVC	601111111111117 12/2020 123	Discover 1
Card number Expiry Date CVC	6011000990139424 12/2020 123	Discover 2
Card number Expiry Date CVC	3530111333300000 12/2020 123	JCB 1

Card number Expiry Date CVC	3566002020360505 12/2020 123	JCB 2
Card number Expiry Date CVC	30569309025904 12/2020 123	Diners 1
Card number Expiry Date CVC	38520000023237 12/2020 123	Diners 2
Visa		
Card number Expiry Date CVC	4242424242424242 12/2020 123	VISA
Card number Expiry Date CVC	4000056655665556 12/2020 123	VISA Debit
MasterCard		
Card number Expiry Date CVC	5555555555554444 12/2020 123	MasterCard
Card number Expiry Date CVC	5200828282828210 12/2020 123	MasterCard Debit
American Express		
Card number Expiry Date CVC	378282246310005 12/2020 123	American Express 1
Card number Expiry Date CVC	371449635398431 12/2020 123	American Express 2
Discover Card		
Card number Expiry Date CVC	601111111111117 12/2020 123	Discover 1
Card number Expiry Date CVC	6011000990139424 12/2020 123	Discover 2
JCB Card number Expiry Date CVC	3530111333300000 12/2020 123	JCB 1

Card number Expiry Date CVC	3566002020360505 12/2020 123	JCB 2
Diners Club		
Card number Expiry Date CVC	30569309025904 12/2020 123	Diners 1
Card number Expiry Date CVC	38520000023237 12/2020 123	Diners 2

8 Errors and their Solutions

You can find detailed information under <u>http://www.sellxed.com/en/faq</u>. Should you not be able to solve your problem with the provided information, please contact us directly under: <u>http://www.sellxed.com/en/support</u>

8.1 The name of the payment method is not shown correctly in the email.

Depending on the name of the payment method and due to the naming convention, the name of the payment method in the email can be slightly strange. You can avoid this by adapting the email template. Go to Content > Email Templates.

In the order email you can replace the following '{\$Bestellung->cZahlungsartName}' with '{\$Bestellung->Zahlungsart->caption}'. From then on, the name you set in the payment configuration will be shown.

8.2 The Referrer URL appears in my Analytics Tool

When a customer and the notification are redirected via Header Redirection, the Stripe Referrer URL might appear in your Analytics Tool thus hiding the original traffic source. However, most Analytic Tools are able to minimize this problem.

In case you are using Google Analytics as reporting tool, this step by step guide may help you to exclude the URLs: <u>under bullet point 4</u>.



9 Compatibility with Third-Party Plugins

The plugins listed below are compatible with our payment modules and allow you to handle certain tasks in an easier way.

9.1 Birthday and gender in JTL

For certain payment service providers it is necessary to check the birthday and the gender of a customer. JTL does not check this by default. These checks can be enabled under "Einstellungen > Kunden / Formulare > Anrede abfragen" and "Einstellungen > Kunden / Formulare > Anrede abfragen" respectively.

10 Error Logging

The module will log different unexpected errors or information depending on the configured level. If there is any issue with the module, this log can help identify the cause.

10.1 Log Levels

You can configure the log level in the Stripe settings. The logs are stored according to this setting and are not affected by the shopwide log level settings.

- Error: Logs unexpected errors only. (Default)
- Info: Logs extended information.
- Debug: Logs information helpful for debugging.

10.2 Log Location

The log messages are visible in the JTL backend under the menu item **Admin > Systemlog**.

11 Advanced Information

This section of the manual is for advanced usage of the module. The content is for advanced users with special requirements. Everything in this section is optional and not required for the daily usage of the module.

11.1 Transaction Object

This section describes how to extract information from a transaction, if you need it for further processing. E.g. you require more information of the transaction for further processing an order in your ERP system.

The code snippets in this section assume your script resides in the root folder of the shop with the default shop folder structure.

Have JTL initialized in your script, this is required for the database connection.

require_once("includes/globalinclude.php");

Include the module main file and modules Transaction class.

```
require_once 'includes/plugins/stripecw/version/100/init.php';
require_once 'includes/plugins/stripecw/version/100/classes/StripeCw
/Entity/Transaction.php';
```

Now you can load the transaction and then extract the transactionObject. Load the transaction by Id:

\$transactionById = StripeCw_Entity_Transaction::loadById(\$transactionId); \$transactionObject = \$transactionById->getTransactionObject();