

Installation Manual for EVO E-PAY JTL

This manual describes the installation and usage of the EVO E-PAY extension for JTL.

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wallee AG
General-Guisan-Strasse 47
CH-8400 Winterthur

E-Mail: info@sellxed.com

Telefon:
CH: +41 (0)44 505 13 60
DE: +49 (0)40 2999 60117
UK: +44 (0)161 850 6890
US: +1 (0)205 557 5869

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Table of Contents

1	Introduction	5
1.1	Process of the Installation	5
1.2	System Requirements	6
2	Configuration of the Payment Module and the Server	7
2.1	Configuration of the Payment Module	7
3	Module Installation and Update in the JTL Shop	8
3.1	Installation	8
3.2	Updates and Upgrades	8
3.2.1	Update Checklist	8
3.2.2	Update Instructions	9
4	Module Configuration in the JTL Shop	10
4.1	Configuration of the Main Module	10
4.2	Configuration of the Payment Module	10
4.2.1	Configuration of payment methods in the Wawi	11
4.3	Direct Capturing of Transactions	11
4.4	Uncertain Status	11
4.4.1	Setting the order state	11
4.5	Optional: Validation	11
5	Settings / Configuration of Payment Methods	13
5.1	General Information About the Payment Methods	13
5.2	Information on Payment Status	13
5.2.1	Order status "pending" / imminent payment (or similar)	13
5.2.2	Order status "cancelled"	13
5.3	Payment Methods	14
6	The Module in Action	15
6.1	Useful Transaction Information on the Order	15
6.2	Using Invoice Details of a Processor	16
6.2.1	JTL Order Confirmation (E-Mail)	16
6.2.2	JTL Invoice (PDF)	16
6.2.3	JTL-Backend (Transaction details)	16
6.2.4	JTL Success-Page	16
6.3	Usage of the Alias Managers / Token Solution	16

6.4	Transaction Management within the JTL Shop	17
6.4.1	Shipment	17
6.4.2	Capturing of Orders	17
6.4.3	Cancel Orders	18
6.5	Refunds	18
6.6	Setting up Cron Job	19
7	Testing	20
7.1	Test Data	20
7.2	Testing - EVO E-PAY Simulation Mode	22
8	Errors and their Solutions	23
8.1	The name of the payment method is not shown correctly in the email.	23
8.2	The Referrer URL appears in my Analytics Tool	23
9	Compatibility with Third-Party Plugins	24
9.1	Birthday and gender in JTL	24
10	Error Logging	25
10.1	Log Levels	25
10.2	Log Location	25
11	Advanced Information	26
11.1	Transaction Object	26

1 Introduction

This manual explains the installation, configuration and usage of the payment module for JTL and EVO E-PAY.

Before beginning with the installation, please make sure that you are in possession of all necessary data:

- You should have received a Merchant ID from EVO E-PAY for the test account. Furthermore, you have received the corresponding user name and password
- Encryption password and HMAC-Key
- An Analytics Password which you require for logging into EVO E-PAY Analytics
- JTL payment module by sellxed.com/shop
- Access data to your server and shop

In case you don't yet have a contract with EVO E-PAY, you can gladly acquire it directly through us.

Note that you must use at least PHP version 5.6 for our plugins. PHP 8 or higher is currently not supported.

1.1 Process of the Installation

In this document you will find all important information for the installation of the module. It is important that you strictly follow the checklist. Only by doing so, can a secure usage in correspondence with all security regulations be guaranteed.

1. Basic configuration of the server including the setting up of the notify script
2. Configuration of the basic settings of the payment module
3. Configuration of the payment methods
4. Carrying out of a test purchase with the attached [test data](#) at the end of this document
5. If the test was successful, your account can be activated

Installation Service

Our payment plugins should have per default the correct settings for most of our customers' preferences. That means once you have entered the required credentials in the plugin configuration to connect your account to your website, the plugin should be fully operational. Should you be willing to receive detailed information on a setting you do not know, you may contact our support team who will be able to assist you further.

Our support team is at your disposal during regular business hours at: <http://www.sellxed.com/support>. Furthermore, you have the option of ordering our installation service. We will make sure the plugin is installed correctly in your shop: <http://www.sellxed.com/shop/de/integration-und-installation.html>

.htaccess Directory Protection

In order to test the module, any kind of directory protection or IP blocking on your server must be deactivated. This is crucial as otherwise the payment feedback of EVO E-PAY might not get through to the shop.

1.2 System Requirements

In general, the plugin has the same system requirements as JTL. Below you can find the most important requirements of the plugin:

- PHP Version: 5.4.x or higher
- OpenSSL: Current version with support for TLS 1.2 or higher.
- fsockopen: The PHP function fsockopen must be enabled. The plugin must be able to connect to external systems over the Internet.
- PHP Functions: All common PHP functions must be enabled.

2 Configuration of the Payment Module and the Server

In order to perform the configuration of the [main module](#) of JTL, the following information is necessary. You should have received the information from EVO E-PAY.

- EVO E-PAY Live Merchant ID
- EVO E-PAY Live Encryption Key
- EVO E-PAY Live Signature Passphrase

Enter the credentials directly inside the configuration of the [main module](#). After you performed some test payments, you can switch between Live Mode and Test Mode.

2.1 Configuration of the Payment Module

For the usage of the gateway in your shop, fill in all received access data at its corresponding place in the [main module](#) and in the [payment methods](#).

Hidden Mode

Please Note if you use hidden this poses additional PCI requirements to your shop that have to be met. Get in touch with EVO E-PAY to get additional information.

Also if you use Hidden in your Module please advise EVO E-PAY that they are able to configure your paynow settings accordingly.

3 Module Installation and Update in the JTL Shop

3.1 Installation

At this time you should already be in possession of the module. Should this not be the case, you can download the necessary files in your customer account in the [sellxed shop](#) (Menu "My Downloads Downloads"). In order to install the module in your shop, please carry out the following steps:

1. Download the plugin. The download can be found in your sellxed.com account under "My Downloads".
2. Unzip the archive you have just downloaded.
3. In the unzipped folder navigate to the folder "files"
4. For some shops there are different versions of the plugin provided. If this is the case open the folder which corresponds to your shop version.
5. Using your preferred FTP client upload **entire content** of this folder into the root directory of your shop. For some shops there is a specific folder containing the plugins. If that is the case upload the plugin into this folder. Make sure that the folders aren't replaced but merely merged.
6. If you haven't yet done so, log back into your shop.

3.2 Updates and Upgrades

You have direct and unlimited access to updates and upgrades during the duration of your support contract. In order to receive constant information about available updates we ask you to subscribe to our RSS feed that we publish for your module.

More information regarding the subscription of this RSS feed can be found under: http://www.sellxed.com/en/updates_upgrades.

We only recommend an update if something doesn't work in your shop, if you want to use new feature or if there is a necessary security update.

3.2.1 Update Checklist

We ask you to strictly comply with the checklist below when doing an update:

1. Always do a backup for your database and your files in your shop
2. Use always a test system to test the update process.
3. Wait until all the files are copied to the shop, clear the cache if there is one in your shop and then visit the configuration page of the main module so that the update process will be initialized.

Do not do updates directly in the live environment

Please test the update procedure first in your test shop. Our support team is able and willing to help you if you experience problems with the update process. However, if you decide to perform the update directly in your live shop there is the possibility of a downtime of the shop of more than two days depending on the availability of our support if you do not want to book our [complementary support](#).

Depending on the version it could be that the database has to be migrated. We recommend you therefore, to perform the updates in times when the shop is not visited too frequently by your customers.

3.2.2 Update Instructions

Please always read the update instruction. Those instructions can be found in the changelog. If there are no special remarks, you can proceed by just overwriting the files in your system.

4 Module Configuration in the JTL Shop

The configuration consists of two steps. The first step is the configuration of the main module with all the basic settings (cf. [Configuration of the Main Module](#)). During the second step you can then carry out individual configurations for each [payment method](#). This allows for full flexibility and perfect adaptation to your processes.

Create backups!

Please create a backup of the main directory of your shop. In case of problems you will then always be able to return your shop to its original state.

We furthermore recommend testing the integration on a test system. Complications may arise with third party modules installed by you. In case of questions, our support is gladly at your disposal.

4.1 Configuration of the Main Module

In a first step the plugin must be installed. The installation of the plugin is carried out under: **Plugins > Plugin administration > EVO E-PAY**. By clicking on **install**, the plugin is installed in your shop. You can find the settings for the main module under **Plugins > EVO E-PAY**.

In order to configure the main module, go to **Plugins > EVO E-PAY**. Change to the tab **Configurations**. Enter the data and settings you have already saved in the back-office of EVO E-PAY. In case of questions, you can find further information by moving the cursor to the question mark.

In the tab **Information** you can find important information on the plugin such as the version number, release date and callback URL. This data is important when contacting our support.

You have the option of synchronising the order status with the transactions with EVO E-PAY. This means that when an item is sent or cancelled, you have the possibility of automatically also debiting the payment with EVO E-PAY. Further information can be found in the section [The Module in Action](#).

4.2 Configuration of the Payment Module

After having successfully configured the main module, you can find the settings for the individual payment methods in your shop under **Payment Processing > Payment Methods**. Each payment method is listed individually. Install the payment methods you wish to offer you customers in your shop. You can carry out individual settings for each payment method and thereby optimally adapt the payment methods to your existing processes. The most central options are described in more detail further below.

In order for the payment method to be displayed in the shop, you must link them with a shipping method. Open the shipping methods under **Payment Processing > Shipping Methods**. By clicking

edit, you can modify the shipping methods. Here you can link the payment methods you wish to offer and also have the option of setting individual payment fees.

4.2.1 Configuration of payment methods in the waWi

In order for the JTL waWi to map the payment methods from the shop, make sure that you add them inside the waWi Einstellungen > Zahlungsarten verwalten). Make sure that they are spelled exactly as written in the column "Anmerkung".

4.3 Direct Capturing of Transactions

The option "Capture" allows you to specify if you wish to debit payments directly or if you first wish to authorise them and then debit the payment at a later point.

Depending on your acquiring contract, a reservation is only guaranteed for a specific period of time. Should you fail to debit the payment within that period, the authorisation may therefore no longer be guaranteed. Further information on this process can be found below.

Different settings between EVO E-PAY and the module

It may be that settings saved in the payment modules overwrite settings saved in EVO E-PAY.

4.4 Uncertain Status

You can specifically label orders for which the money is not guaranteed to be received. This allows you to manually control the order before shipment.

4.4.1 Setting the order state

For each payment method you may select in which state the order should be set to depending on the booking state. This is the initial state of the order.

4.5 Optional: Validation

Note: It can be that this option is not visible in your module. In this case just ignore this section.

With the option 'Validation' you can define the moment when the payment method should be made visible to the customer during the checkout process. This setting is relevant for modules where the usage depends on the customer's compliance with specific preconditions. For example, if a solvency check has to be carried out or if the payment method is only available in certain countries. In order for the credit check or address validation to also work with European characters, the charset of the "Blowfish mode" must be set to "UTF-8" for certain PSP settings.

You have the choice between these options:

- **Validation before the selection of the payment method:** A validation verification is carried out before the customer selects the payment method. If the customer does not fulfill the requirements, the payment method is not displayed
- **Validation after selection of the payment method:** The verification of the compliance occurs after the selection of the payment method and before the confirmation of the order
- **During the authorisation:** The validation verification is carried out by EVO E-PAY during the authorisation process. The payment method is displayed in any case

5 Settings / Configuration of Payment Methods

5.1 General Information About the Payment Methods

The plugin contains the most common payment methods. In case a desired payment method is not included per default, please contact us directly.

In order to be able to use a payment method, it must be activated in your account with EVO E-PAY as well as in your shop. Information about the configuration of the payment methods can be found further above.

Below you can find important information for specific payment methods that deviate from the standard process.

5.2 Information on Payment Status

For each payment method you can define an initial payment status (status for authorized payments etc.). You hereby define the payment status for each state depending on the processing type of the order (captured, authorized, etc.). It's the initial status which the order assumes. Depending on the mutation carried out by you, the status can change.

Important info regarding Order Status

Never set the status to **Pending EVO E-PAY** or any similar pending status which is implemented by the module.

5.2.1 Order status "pending" / imminent payment (or similar)

Orders with the status 'pending EVO E-PAY' are pending orders. Orders are set to that status if a customer is redirected in order to pay but hasn't returned successfully or the feedback hasn't reached your shop yet (Customer closed window on the payment page and didn't complete payment). Depending on the payment method these orders will automatically be transformed into cancelled orders and the inventory will be cleared (so long as the Cronjob is activated). How long this takes depends on the characteristics of the payment method and cannot be configured.

If you have a lot of pending orders it usually means that the notifications from your webserver to EVO E-PAY are being blocked. In this case check the settings of your firewall and ask the Hoster to activate the IPs and User Agents of EVO E-PAY.

5.2.2 Order status "cancelled"

Orders with the status "cancelled" have either been set to that status automatically due to a timeout, as described above, or have been cancelled directly by the customer.

5.3 Payment Methods

The modules differentiate between the standard and the professional version. In the professional version, all payment methods available for EVO E-PAY are integrated. With the standard version, however, you only receive the most common payment methods. Should a desired payment method not be available, please contact us directly.

6 The Module in Action

Below you will find an overview of the most important features in the daily usage of the EVO E-PAY module.

6.1 Useful Transaction Information on the Order

You can find an overview of the transaction information in within the order detail view. Among others, this information allows for the definite attribution of the orders to their corresponding transaction, seen in the backend of EVO E-PAY.

Autor: customweb GmbH
Homepage: <http://www.sellxed.com/shop>

Transaktionen Konfigurationen Informationen

Zurück Transaktion Status Erneuern Verbuchen Stornieren Manuelles Update auslösen

Transaktionsdaten	
Authorisations Status	Autorisierung erfolgreich
Transaktions ID	46
Transaktionsnummer	46
Bestell ID	10
Bestellnummer	9
Erstellt am	2014-01-09 17:19:36
Aktualisiert am	2014-01-09 17:20:01
Kunden ID	1
Zahlungsid	26699082
Autorisierungsbetrag	354.2
Währung	EUR
Zahlungsmethode	Visa
Zahlungsid	26699082
Transaktion autorisiert	Ja
Transaktion ist unsicher	Nein
Transaktion bezahlt	Ja
Alias	XXXXXXXXXXXX0003 (12/15)
Alias Token	64B9C12D-9A7A-4832-9273-1DCD925CCC47
Akzeptanz	
Kartennummer	XXXXXXXXXXXX0003
Kartenablaufdatum	12/15
Händler Referenz	jtl_3_sellx_og_46

Transaktionsübersicht		
Datum	Aktion	Nachricht
2014-01-09 17:19:59	authorization	The amount of 354.20 is authorized.

Figure 6.1: Transaction Information in the JTL backend

The payment information is also transmitted to your JTL WaWi Client.

F2	F3	F4	F5	F6	F7	F8	F9	F10	F11	F12	Alt + A	
Produkte	Einkauf	Kunden	Angebote	Aufträge	Versand	Rechnungen	Re.korrektur	Sofort-Auftrag	Webshop	eBay	Amazon	
Alle	Nr:	Name:	Pos:	Suchen	X							
A.Nr.	Erstellt	Firma	Name	Betrag	STATUS	% Geliefert	Versanddatum	Bezahl	Rechnung	Zahlungsart	Anmerkung	V.Lieferdatum
311	09.01.2014		GmbH customweb	354.20		0		Ja	Nein	Bar	Visa	
310	13.01.2014		user test	329.48		0		Ja	Nein	Bar	Visa	
38	09.01.2014		GmbH customweb	354.20		100	09.01.2014	Ja	Nein	Bar	Credit Card	
37	09.01.2014		GmbH customweb	704.20		100	09.01.2014	Ja	Nein	Bar	Credit Card	

Figure 6.1: Transaction Information in JTL WaWi

6.2 Using Invoice Details of a Processor

In the following context you can view or embed the "payment details" of for example an "Open Invoice" transaction:

6.2.1 JTL Order Confirmation (E-Mail)

Please add the following code block into your JTL email template, if you want to send the payment details of the processor in the mail confirmation sent to the customer:

1. HTML Mailtemplate

```
{if !empty($Bestellung->cwPaymentInformation)} {$Bestellung->cwPaymentInformation} {/if}
```

2. PLAIN Mailtemplate

```
{if !empty($Bestellung->cwPaymentInformation)} {$Bestellung->cwPaymentInformation|replace:"\n"|strip_tags:false} {/if}
```

6.2.2 JTL Invoice (PDF)

Due to technical limitations, it is currently not possible to display the "payment information" here.

6.2.3 JTL-Backend (Transaction details)

You can view the transaction details in JTL under **Plugins > Plugins > EVO E-PAY > Transactions**.

6.2.4 JTL Success-Page

Due to technical limitations, it is currently not possible to display the "payment information" here.

6.3 Usage of the Alias Managers / Token Solution

With the Alias Manager, your customers can securely save their credit cards with EVO E-PAY for later purchases. It is enabled by activating the option "Alias Manager" in the configuration of the [Payment Method](#). The customer can then choose from his or her saved credit cards without having to re-enter all the details.

Eine gespeicherte Karte benutzen

Credit Card

Karteninhaber*
Bitte geben Sie den Karteninhaber auf Ihrer Kreditkarte ein.

Kartennummer*
Bitte geben Sie hier die Kartennummer Ihrer Kreditkarte ein.

Karten Ablaufdatum*
Wählen Sie das Ablaufdatum Ihrer Karte aus.

CVC Code*
Bitte geben Sie hier den CVC Ihrer Karte ein. Sie finden diesen auf der Rückseite Ihrer Kreditkarte.

* Obligatorische Felder

Zahlen

Figure 6.1: Alias Manager Integration in JTL

Alias Manager Options

The usage of the Alias Managers requires the activation of the correct option with EVO E-PAY. To do so, please contact the support directly.

6.4 Transaction Management within the JTL Shop

The transaction management can be carried out from within the shop.

6.4.1 Shipment

JTL does not support order status. The WAWI allows the processing of the order (e.g. shipments etc.)

The module does generate a payment receipt based on the transaction. The shipment should be created normally based on the payment receipt.

6.4.2 Capturing of Orders

You can directly debit orders in the backend of your shop. In order to do so, switch to the tab **Transactions**. You can now search for the order number and then click on **Show** in order to find further information about the transaction. If you wish to capture an order, click 'capture'. Here you can modify the amount and the items. By clicking **Capture**, the action will be transmitted to EVO E-PAY.

In case you do not want to capture all items of the order, you can also close the transaction for further captures.

Autor: customweb GmbH
Homepage: <http://www.sellxed.com/shop>

Transaktionen Konfigurationen Informationen

[Zurück](#)

Teilbuchung

Name	SKU	Typ	MwSt.	Menge	Total (exkl. MwSt.)	Total (inkl. MwSt.)
Test	Test	product	0.00 %	1	325.28	325.28
DHL Paket	DHL Paket	shipping	0.00 %	1	4.20	4.20
Total verbuchter Betrag:						329.48 EUR

Transaktion für weitere Buchungen schließen ☐

Buchung

Figure 6.1: Capturing of Orders in JTL backend

Partial Capturing

Please find out if the capturing of partial amounts is supported by your EVO E-PAY contract. If this is not the case, it might happen that the transaction is closed for further transactions after a partial capture.

6.4.3 Cancel Orders

In order to cancel an order, open the corresponding transaction. By clicking **Cancel**, a cancellation of the payment occurs with EVO E-PAY. The reserved amount on the customer's card will be released automatically.

Transaktionen Konfigurationen Informationen

[Zurück](#) **Transaktion Status Erneuern** **Verbuchen** **Stornieren** **Manuelles Update auslösen**

Transaktionsdaten

Authorisations Status Autorisierung erfolgreich

Figure 6.1: Cancelling of Orders in the JTL backend

6.5 Refunds

You can also create refunds for already debited transactions and automatically transmit these to EVO E-PAY. In order to do so, open the invoice of the already debited order (as described above). By clicking on **Refund** a dialog box for refunds will open up. Insert the amount you wish to refund and then click on **Refund**. The transaction will now be transmitted to EVO E-PAY.

Autor: customweb GmbH
Homepage: <http://www.sellxed.com/shop>

Transaktionen

Konfigurationen

Informationen

Zurück

Teilbuchung

Name	SKU	Typ	MwSt.	Menge	Total (exkl. MwSt.)	Total (inkl. MwSt.)
Test	Test	product	0.00 %	<input type="text" value="1"/>	<input type="text" value="325.28"/>	<input type="text" value="325.28"/>
DHL Paket	DHL Paket	shipping	0.00 %	<input type="text" value="1"/>	<input type="text" value="4.20"/>	<input type="text" value="4.20"/>

Total rückvergüteter Betrag:

329.48 EUR

Transaktion für weitere Rückvergütungen schließen

☐

Rückvergütung

Figure 6.1: Refunds Directly from Within the JTL backend

Please note that you can't refund more than 100% of the originally authorised amount.

Executing a refund will not affect the order.

6.6 Setting up Cron Job

In order to activate the time-controlled functions of the plugin (such as update service, deleting pending orders, etc.) set up a time-controlled request in your hosting on the URL, which you will find via Plugins > Plugins > EVO E-PAY in the tab "Extended Information". Invoking it regularly will trigger the actions.

Here we suggest you use a Cron Engine like for example [EasyCron](#). This allows you to open the file (URL) with an external service.

7 Testing

Before switching from test to live mode it is important that you test the module extensively.

Testing

Do not forget to switch the operating mode from test to live after having successfully tested the module.

7.1 Test Data

In the following section you can find the test data for the various payment methods:

Credit / Debit Card

Card number	5555555555554444	Mastercard
Expiry Date	12/2023	
CVC	123	
Card number	4000012892688323	Visa
Expiry Date	12/2020	
CVC	123	

Direct Debits

		Direct
Last Name	Wischnewski	RatePay: B2C
First Name	Hans-Jürgen	
Birthday	1973-12-27	
Street	Müllerstraße 137	
Postcode	13353	
City	Berlin	
Country	DE	
Phone	03018425165	
Company Name	Imperium UG	RatePay: B2B
Sales Tax Number	DE123456789	
Last Name	Descartes	
First Name	René	
Birthday	1973-12-27	
Street	Odeonplatz 1	
Postcode	80539	
City	München	
Country	DE	
Phone	08945687541	
BIC	BYLADEM1ROS	InterCard: Accepted
IBAN	DE36711500000009290701	

Customer ID customer1
 Company Must be empty
 Gender FEMALE
 Firstname Julia
 Lastname Tester
 Street Aalener Str. 57
 Post Code 73492
 City Rainau
 Country DE
 Phone 07361889969
 E-Mail julia@tester.com
 Birthday 1987-10-25

Paymorrow: Accepted

PayU CEE

Card number 4355084355084358
 Expiry Date 12/2020
 CVC 000

Visa

Invoice

Procedure Use any valid German address. The first two attempts are succesful. The third will fail. BillPay

Company Must be empty
 Firstname Paul
 Lastname Positiv
 Street Teststr. 4
 Post Code 49084
 City Osnabrück
 Phone 095198009

BillSAFE: Accepted

Test Data <http://developers.klarna.com/en/testing/invoice-and-account> Klarna

Last Name Wischnewski
 First Name Hans-Jürgen
 Birthday 1973-12-27
 Street Müllerstraße 137
 Postcode 13353
 City Berlin
 Country DE
 Phone 03018425165
 RatePay: B2C

Company Name Imperium UG
 Sales Tax Number DE123456789
 Last Name Descartes
 First Name René
 Birthday 1973-12-27
 Street Odeonplatz 1
 Postcode 80539
 RatePay: B2B

City	München
Country	DE
Phone	08945687541

7.2 Testing - EVO E-PAY Simulation Mode

Any kind of payment method can be tested with our modules. The "Operation Mode" corresponds to the simulation mode with EVO E-PAY. Payments with a total of less than 10'000 EUR are always accepted.

8 Errors and their Solutions

You can find detailed information under <http://www.sellxed.com/en/fag>. Should you not be able to solve your problem with the provided information, please contact us directly under: <http://www.sellxed.com/en/support>

8.1 The name of the payment method is not shown correctly in the email.

Depending on the name of the payment method and due to the naming convention, the name of the payment method in the email can be slightly strange. You can avoid this by adapting the email template. Go to Content > Email Templates.

In the order email you can replace the following '{\$Bestellung->cZahlungsartName}' with '{\$Bestellung->Zahlungsart->caption}'. From then on, the name you set in the payment configuration will be shown.

8.2 The Referrer URL appears in my Analytics Tool

When a customer and the notification are redirected via Header Redirection, the EVO E-PAY Referrer URL might appear in your Analytics Tool thus hiding the original traffic source. However, most Analytic Tools are able to minimize this problem.

In case you are using Google Analytics as reporting tool, this step by step guide may help you to exclude the URLs: [under bullet point 4.](#)

9 Compatibility with Third-Party Plugins

The plugins listed below are compatible with our payment modules and allow you to handle certain tasks in an easier way.

9.1 Birthday and gender in JTL

For certain payment service providers it is necessary to check the birthday and the gender of a customer. JTL does not check this by default. These checks can be enabled under "Einstellungen > Kunden / Formulare > Anrede abfragen" and "Einstellungen > Kunden / Formulare > Anrede abfragen" respectively.

10 Error Logging

The module will log different unexpected errors or information depending on the configured level. If there is any issue with the module, this log can help identify the cause.

10.1 Log Levels

You can configure the log level in the EVO E-PAY settings. The logs are stored according to this setting and are not affected by the shopwide log level settings.

- Error: Logs unexpected errors only. (Default)
- Info: Logs extended information.
- Debug: Logs information helpful for debugging.

10.2 Log Location

The log messages are visible in the JTL backend under the menu item **Admin > Systemlog**.

11 Advanced Information

This section of the manual is for advanced usage of the module. The content is for advanced users with special requirements. Everything in this section is optional and not required for the daily usage of the module.

11.1 Transaction Object

This section describes how to extract information from a transaction, if you need it for further processing. E.g. you require more information of the transaction for further processing an order in your ERP system.

The code snippets in this section assume your script resides in the root folder of the shop with the default shop folder structure.

Have JTL initialized in your script, this is required for the database connection.

```
require_once( "includes/globalinclude.php" );
```

Include the module main file and modules Transaction class.

```
require_once 'includes/plugins/evosmartpaycw/version/100/init.php';
require_once 'includes/plugins/evosmartpaycw/version/100/classes
/EvoSmartPayCw/Entity/Transaction.php';
```

Now you can load the transaction and then extract the transactionObject.

Load the transaction by Id:

```
$transactionById = EvoSmartPayCw_Entity_Transaction::loadById
($transactionId);
$transactionObject = $transactionById->getTransactionObject();
```